# VIRTUAL MISSIONS AND EXOPLANETS

# Webinar Series Part 1: Curriculum Overview





#### The Exoplanet "Hook"

#### Is it science fiction or science fact?



#### Poll: Do you think we'll find our "Earth twin"?



### vMAX Goals

- Increase
  - Student engagement in STEM
  - Knowledge of real exoplanetary systems, missions, and data
  - Awareness of NASA-related careers
- Contribute
  - Exoplanet-related curricular materials to NASA
- Advance
  - Body of knowledge on best use of virtual world technologies



#### vMAX Summer Camp

What

• One-week summer workshop, 5 days, 6hrs/day (flexible)

Who

• Middle school students

How

Combination real and virtual world engagement



#### Benefits of the vMAX Virtual World





New York Hall of Science







#### **Evaluation**

Increasing engagement over the course of the 5 days It needed a balance of what students most liked:

...debating and working in teams



...computer time

...meeting

...hands-on activities



#### And many liked the content.



(How could you not?)



# 

### VIRTUAL MISSIONS AND EXOPLANETS

### **Curriculum Elements**



### vMAX Curriculum



#### vMax Educator Implementation Guide

This LiveBinder supports educators as they implement vMax learning experiences for students.



#### Table of Contents 0

- vMAX Overview
  - <u>The vMAX Project</u>
  - <u>GETTING STARTED WITH vMAX</u>
- Web-based "LiveBinder"
- Problem-based and design-based learning
- Flexible for varying student needs
- Comprehensive curriculum for five 6-hour days
- Individual elements stand alone as desired



#### Standards-Based



## vMAX and the Next Generation Science Standards

#### MIDDLE SCHOOL STANDARDS

MS-ESS1-1: Develop and use a model of the Earth-sun-moon system to describe the cyclic patterns



#### Hands-on Activities







### Integrated STEM Learning Experiences









### **Research and Skill Building**

Inquiry

Collaboration



#### Critical thinking

Creativity



### New Technologies





# VIRTUAL MISSIONS AND EXOPLANETS

#### Virtual World Tour



## Video: Fly-Through of the Virtual World



Video link will be provided at the end of this presentation.



# VIRTUAL MISSIONS AND EXOPLANETS

#### Curriculum: A Look Inside



## The Story of vMAX



Day 1: What are exoplanets? Where are they? What are they like?

Day 2: How do we detect exoplanets?

Day 3: How do we learn more about exoplanets once we find them?

Day 4: Is there an exoplanet like Earth? Which one warrants more investigation?

Day 5: What technology is needed to accomplish that? Does it exist? Is it possible?



# Collaborations (Museums/Schools/etc)





What are exoplanets?





Why should we care about exoplanets?



#### Poll:

Should we continue to search for exoplanets?



What technology and methods are used to detect exoplanets?







#### Try it! Create your own transit now.



What data has been gathered from NASA missions?



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How do exoplanetary systems compare with our own solar system?







### STEM Engagement

#### Science

Technology



#### Engineering

Mathematics



#### **Authentic Tools**







This spectrum of the Sun gives clues as to its composition.



#### **Engineering Design Process**





#### STEM Career Connections (NASA Astroventure)



#### Poll: Who is most applicable to exoplanet investigation?

Astronomer Biologist Engineer Geologist Physicist Chemist Mathematician Software Engineer



### **Mission Notebooks**

Prompts throughout the curriculum encourage students to:

- Make sketches
- Take notes
- Synthesize thoughts
- Record data
- Organize teamwork







## The 7E (not 5E) Model of Learning



Engage Elicit Explore Explain Elaborate Extend Evaluate



#### **Next Generation Science Standards**

- Develop and use models
- Analyze and interpret data
- Construct explanations
- Communicate ideas
- Use mathematical representations



#### **Supplemental Resources**

	vMAX Overview	Assessments	Day One	Day Two	Day Three	Day Four	Day Five			
	The vMAX Project	GETTING STARTED		MUSEUM CO	LLABORATION	ESSENTIAL	QUESTIONS			
5	STEM ENGAGEMENT ENGINEERING DESIGN PRO			SS MISSION	NOTEBOOK	THE 7E MODEL	OF LEARNING			
	NEXT GENER	ATION SCIENCE ST	ANDARDS 1	ECHNOLOGY	REQUIREMENT	S MATERIALS	S LIST			
SUPPLEMENTAL SPACE MATH@NASA PROBLEMS SUPPLEMENTAL VIDEOS, SIMULATIONS,										
SUPPLEMENTAL ACTIVITIES and WEBSITES										
	Video Launchpad: The Search for Exoplanets Video Launchpad: Transits (Venus Transit)									
	Video Launchpad: Methane - An Indicator for Life?			/ideos NASA and YOU Videos NASA y Tú Exoplane		Exoplanetas				
	Video SDO's View	Video SDO's View of the 2012 Venus Transit Sim			ulation Exoplanet Transit Simulation Rocket Science 101					
Simula	tion JWST Build It Yo	urself: Satellite! Game	Model Ke	pler 3D Flash	Applet Light Gr	apher Media	2012 Transit of V			





## Running vMAX

Technology Requirements:

- Firestorm Software (free download)
- Ethernet connection (ideally)
- Your IT person for installation (if that's not you)
- vMAX Webinar Part 2: Technical Overview

Materials List:

- Some things from your school or museum supply closet
- A few things from your kitchen or desk drawer
- A couple new things to buy
- The Materials List in the Educator Implementation Guide

Assessments:

• Pre and Post Assessments



# VIRTUAL MISSIONS AND EXOPLANETS

#### **Universal Elements on All Days**





http://www.livebinders.com/media/get/MTMyMjU2OTc=

VIRTUAL MISSIONS AND EXOPLANETS





# Engage (Scenario)





#### Elicit (Challenge Board)

	What do you KNOW?	HOW do you know this?	WHAT do you NEED to know to complete this	What did you <i>LEARN</i> from your
			challenge?	exploration?
Day One				
Day Two				
Day Three				
Day Four			Guide your students to ask these questions: How do your exoplanets compare to Earth? Are any of your exoplanets "habitable?" Which exoplanet should be further explored and why? What limiting factors may affect this choice?	
Day Five				

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# Explore (Research and Hands-On Activities)





#### Explain (Collaboration, Face-to-Face, Via Virtual World)





#### Elaborate (Debate, Decisions, Design)

WILL YOU ADD HA YOUR VEHICLE? то OLAR PANEL SM OLAR PANELS LG ELESCOPE (KEPLER) TELESCOPE (WEBB) NTENNA SM NTENNA LG **LUIS** TRACKER EACTION WHEELS HOTOMETER HRUSTERS SM HRUSTERS LG UNSHIELDS HERMOMETER PECTROMETER TAR SHADE

DINTS REMAINING



#### Poll: What are your priority elements to include in your design?



# Evaluate (Mission Notebooks, Designs)





# Extend (Virtual and physical rocket experiences)







#### The Student LiveBinder

vMax Educator Implementation Guide

By: swbowers



# VIRTUAL MISSIONS AND EXOPLANETS

### **Exoplanet Scavenger Hunt**



## You Explore: vMAX Educator Implementation Guide



<u>Group 1</u> Day One Day Two

<u>Group 2</u> Day Three Day Four Day Five

#### www.miamisci.org/vmax



Note: Will soon be located at www.frostscience.org

# VIRTUAL MISSIONS AND EXOPLANETS

Any Questions





# VIRTUAL MISSIONS AND EXOPLANETS

#### To Be Continued...

## Part 2: Technical Overview Webinar

How to download, install, troubleshoot, create avatars





AND EXOPLANETS

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#### Resources

vMAX Curriculum

www.miamisci.org/vmax (soon located at www.frostscience.org)

vMAX Virtual World Fly-Through Video

https://www.youtube.com/watch?v=e5Wgr4aADLU

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